Hands On Guide To Learning The Fundamentals Of How To Code Games Apps And

A Comprehensive Guide For Beginners

Are you interested in learning how to code games, apps, or other software? If so, this book is for you. This comprehensive guide will teach you the fundamentals of programming, game development, and mobile app development. With clear, step-by-step instructions and plenty of examples, you'll learn everything you need to know to get started coding.



Coding for Kids: A Hands-on Guide to Learning the Fundamentals of How to Code Games, Apps and Websites (Learn to Code) by Elliot Davis

🚖 🚖 🚖 🌟 4.3 out of 5		
Language	: English	
File size	: 2117 KB	
Text-to-Speech	: Enabled	
Screen Reader	: Supported	
Enhanced typesetting : Enabled		
Print length	: 202 pages	
Lending	: Enabled	



This book is perfect for beginners who have no prior experience with coding. We'll start with the basics, such as variables, data types, and control flow. Once you have a solid foundation, we'll move on to more

advanced topics, such as object-oriented programming, game physics, and mobile app development.

By the end of this book, you'll be able to:

- Write basic programs in multiple programming languages
- Create simple games using popular game engines
- Develop mobile apps for both iOS and Android

So what are you waiting for? Let's get started coding!

Chapter 1: to Programming

In this chapter, we'll cover the basics of programming, including:

- What is programming?
- Different types of programming languages
- Variables, data types, and control flow
- Functions and modules

We'll also provide a brief overview of the different career paths available to programmers.

Chapter 2: Game Development

In this chapter, we'll introduce you to the world of game development. We'll cover the following topics:

• What is game development?

- Different types of games
- Popular game engines
- Game design and development process

We'll also provide a step-by-step guide to creating your first game.

Chapter 3: Mobile App Development

In this chapter, we'll cover the basics of mobile app development. We'll discuss the following topics:

- What is mobile app development?
- Different types of mobile apps
- Popular mobile app development platforms
- Mobile app design and development process

We'll also provide a step-by-step guide to creating your first mobile app.

This book is just a starting point for your coding journey. Once you have a solid foundation, you can continue to learn and grow as a programmer. There are many resources available online and in libraries to help you learn more about coding. With hard work and dedication, you can achieve your goals of becoming a successful programmer.

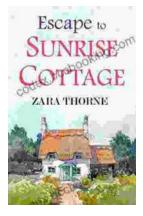
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